

SCHOOL	LEVEL	LEARNING AREA	DATE	TIME	ROLL
	GRADE 7	CREATIVE ARTS & SPORTS			

WEEK 1: LESSON 1

Strand: Foundation of Creative Arts and Sports

Sub Strand: Introduction to Creative Arts and Sports

Specific Learning Outcomes:

- By the end of the lesson, students should be able to:

1. Identify the categories of Creative Arts and Sports.
2. Describe the categories of Creative Arts and Sports.
3. Search the internet for actual or virtual activities in the fields of Creative Arts and Sports.
4. Appreciate the categories of Creative Arts and Sports.

Key Inquiry Question(s):

- What are the categories of Creative Arts and Sports?

Core competencies	Values	PCIs
<ul style="list-style-type: none"> • Critical thinking and Problem solving • Digital literacy • Creativity and Imagination • Communication and Collaboration • Learning to learn 	<ul style="list-style-type: none"> • Respect • Citizenship • Responsibility • Love • Unity 	<ul style="list-style-type: none"> • Social cohesion • Social awareness skills • Environmental Education • Lifestyle diseases

Learning Resources:

- Video clips

- Digital devices
- Internet access

Organisation of Learning:

Introduction (5 minutes):

- Briefly review last lesson content related to Creative Arts or Sports.
- Ask students to share what they remember.
- Introduce the day's objectives and explain the importance of understanding the categories of Creative Arts and Sports.

Lesson Development (30 minutes):

Step 1: Watch Video Clips

- Divide students into small groups.
- Each group watches short video clips showcasing different activities in Creative Arts (like music, painting, dance) and Sports (like soccer, basketball, athletics).
- Encourage groups to note down the types of activities they see.

Step 2: Identify Categories

- After watching the clips, each group discusses and identifies at least three categories of Creative Arts and Sports.
- Provide guiding questions: What types of activities did you see? How can they be grouped?
- Groups write down their identified categories on a shared document or on the board.

Step 3: Research Activities